

EDUCATION PROGRAMS

2019 • 2020



**MYSTIC
SEAPORT
MUSEUM**

HANDS-ON EDUCATION

Mystic Seaport Museum is an experiential education facility where students experience hands-on history and science in a vibrant setting. Founded in 1929, our 19-acre Museum along the Mystic River waterfront includes a recreated coastal village, historic vessels and small boats, exhibit galleries, a renowned Planetarium, and much more! Mystic Seaport Museum also houses one of the world's largest collections of maritime artifacts. Educators can choose from a menu of different educational programming, including:

- Self-guided exploration
- Guided tours with hands-on activities
- Planetarium shows
- Roleplayer programs
- Chantey programs
- Boat rides on the Mystic River (mid-May through mid-October)
- Overnight programs
- In-school programs
- Primary source workshops
- Virtual programs
- Professional development for teachers

Our Education Department has worked with educators and students for more than 60 years to provide an exceptional educational experience tailored to the needs of their curriculum.

See inside for details!

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for more details!





Cargoes Around the World

Maritime cargo transport has evolved from large square-rigged vessels and coastal schooners to massive container ships that accommodate international trade. During this tour students will have the opportunity to:

- Compare and contrast cargo transport historically and today, including types of cargo, vessels, and life aboard ship;
- Learn about world geography and how it determines the way goods and people are transported by water; and
- Learn about the environmental impact of transporting cargo.

Grades: 2-12

Offered: Year-round; call for specific hours in the winter months

Length: 1 hour, 45 minutes

Cost: \$19 per student (includes admission and tour);

\$22 per non-teacher chaperone; teachers free

Each tour will visit at least three key exhibits in which the activities and conversation will explore the theme of the tour. Not all groups will go to the same exhibits. Most tours include a hands-on activity.

Explorers and Navigators

Students will have the opportunity to:

- Experience a special 30-minute Planetarium show about explorers;
- Learn how to navigate a vessel like the explorers did;
- Learn how to read a nautical chart;
- Learn how to use a lead line to discover the depth and underwater topography;
- Work with a chip log to factor how fast a ship is traveling;

Grades: 1-4

Offered: Year-round; call for specific hours in the winter months

Length: 2 hours (three 30-minute activities and a 30-minute Planetarium program)

Cost: \$24 per student (includes admission, tour, and Planetarium); \$26 per non-teacher chaperone; teachers free

Finding Your Way: Navigation at Sea

Students will have the opportunity to:

- Experience a special Planetarium program about celestial navigation;
- Learn how to use a nautical chart, parallel rules, and sextant during a navigation challenge;
- Visit a vessel and life-saving station to understand why navigation skills are so important and how they are used on a ship.

Grades: 5-12

Offered: Year-round; call for specific hours in the winter months

Length: 2 hours (three 30-minute activities and a 30-minute Planetarium program)

Cost: \$24 per student (includes admission, tour, and Planetarium program); \$26 per non-teacher chaperone; teachers free

The Captain's Quarters



Capt. Simon Earl Henry
in Charles Beard's photo,
1914. 949.52



Capt. James Earle, five-year-old
son and daughter (right). 1902
ATL 985.23



Capt. Charles Clowdy in his wife's
photo. 1913. 473.3.147



Capt.
985.23

This day cabin and stateroom were the captain's private quarters. Here he might keep the ship's accounts and entertain other captains during gales at sea. The skylight above provided light and air, and housed the ship's compass where the captain could see it.

If the captain's wife were aboard, this was her seagoing parlor. Five-year-old Jamie Earle, son of Captain and Mrs. James Earle, sometimes slept on the ledge above the sofa during the MORGAN's 1902-03 voyage.

On the shelf at left is a medicine chest, which was required by law to be carried aboard ship. As the ship's doctor, the captain consulted a manual and prescribed standard medications to treat the crew's illnesses and injuries at sea.

The stateroom is larger than those of the other officers and has a private "head" (toilet). The gimballed bed, which remains level as the ship rolls, was added in 1863 for Lydia Landers, the first of five captain's wives to sail on the MORGAN.



Whaling: Sky and Sea Package

Students will have the opportunity to:

- Examine why we whaled, how whale products helped to fuel the Industrial Revolution and the fashion industry, and explore how perceptions of whales have changed over time;
- Explore the National Historic Landmark vessel *Charles W. Morgan* and interpret how whalers made their living;
- Visit our interactive *Voyaging in the Wake of the Whalers* exhibit;
- Throw a harpoon (weather permitting), create artwork inspired by the traditional seafaring craft of scrimshaw, or participate in another related hands-on experience (time permitting);
- See the *Morgan's* Guiding Stars Planetarium show that illustrates what the night sky looked like to whalers aboard the *Morgan*.

Grades: 2-12

Offered: Year-round; call for specific times during the winter months

Length: 2 hours, 15-minutes (includes 30-minute Planetarium show)

Cost: \$24 per student (includes admission, tour, and Planetarium); \$26 per non-teacher chaperone, teachers free

Please note that a whaling tour without the special Planetarium show is also available.

If Buildings Could Talk: History through Architecture

The buildings in the recreated seaport town on the campus of Mystic Seaport Museum represent a variety of architectural styles. Students in grades 4-8 will learn about the history, architectural style, and people who lived or worked in selected buildings on the Museum grounds. Students in grades 9-12 will experience the work architectural historians do in the field by working in small teams to examine historic structures at Mystic Seaport Museum.

Grades: 4-12

Offered: Year-round; call for specific hours in the winter months

Length: 2 hours

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

Seaport Sampler

Students will have the opportunity to:

- Visit one of our historic vessels;
- Visit a historic home;
- Explore one of the many shore-side trades.

Grades: Pre-K-12

Offered: Year-round; call for specific times during the winter months

Length: 1 hour

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

GUIDED MUSEUM TOURS



Your Proud Hometown History

Students will have the opportunity to:

- Learn how and why their town developed over time and the importance and impact of its geography;
- Learn what their hometown's claim to fame is by discussing famous people and inventions from their town and how they contributed to the growth of the state and country;
- Learn what industries have come and gone in their town and what the future might be;
- Experience working in a 19th-century trade; visit a typical 1800s home, and participate in a Connecticut geography lesson in our one-room school house.

Grades: 2-8

Offered: Year-round; call for specific times during the winter months

Length: 2 hours

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

Hands-On History

Students will have the opportunity to be immersed in the life of a seaport town by participating in three hands-on activities from the list below, based on availability:

- Work in the Shipsmith, Shipcarver's Shop, Print Shop, or Cooperage;
- Or meet a roleplayer; hear a chantey performance;
- Or make a sailor's craft to take home.

Grades: 4-12

Offered: September-December, March and April

Length: 2 hours, 30 minutes

Cost: \$28 per student (includes admission and hands-on activities); \$22 per non-teacher chaperone; teachers free

Life In A Seaport Town

Students will have the opportunity to:

- Discover why coastal communities developed and flourished;
- Learn how families lived by visiting a historic house;
- Investigate a working craftsman's shop to examine traditional tools and compare them to their modern counterparts;
- Visit a store to learn about the local economy and discover what types of goods were imported and produced in a seaport town;
- Explore the important skill of ropemaking by making rope; or experience a school lesson in an authentic, one-room school house from Connecticut.

Grades: 2-12

Offered: Year-round; call for specific times during the winter months

Length: 1 hr, 45 minutes

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

Sailor's Work

Students will have the opportunity to:

- Visit our fishing schooner, the *L.A. Dunton*, to learn about a fisherman's day
- Explore a cooperage to learn how wooden casks were made;
- Participate in a sailor's story and tie a sailor's knot.

Grades: Pre-K-1

Offered: Year-round; call for specific times during the winter months

Length: 1 hour

Cost: \$17.50 per student (includes admission and tour); \$20 per non-teacher chaperone; teachers free

Force and Motion

Students will have the opportunity to:

- Use simple machines on board or on shore to concretely understand mechanical advantage;
- Visit a historic vessel to identify simple and compound machines in action;
- Discover how simple machines make work easier by visiting our *Force in Motion at Sea* exhibit.

Grades: 4–8

Offered: Year-round; call for specific times during the winter months

Length: 1 hour, 45 minutes

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

Voyage to America: Immigration Tour

Students will have the opportunity to:

- Experience the journey many immigrants took to come to America by visiting one of our historic sailing vessels;
- Participate in a naturalization class in an authentic, one-room school house from Connecticut;
- Discuss what it means to be a United States citizen;
- Learn how important communication and the printing industry were to new immigrants finding their way in America.

Grades: 2–12

Offered: Year-round; call for specific times during the winter months

Length: 1 hour, 45 minutes

Cost: \$19 per student (includes admission and tour); \$22 per non-teacher chaperone; teachers free

PRIMARY SOURCE WORKSHOPS



Grades 4-6

Primary Source Workshops: History Detectives Program

We emphasize what primary sources are and teach students how to develop their historical thinking skills through analysis. Themes include Whaling or Life In A Seaport Town.

Offered: Year-round

Length: 45 minutes

Group size: Maximum of 12 students per workshop (students can rotate through workshops while other students in the group explore the Museum campus).

Cost: \$19 per student (includes admission and workshop); \$22 per non-teacher chaperone; teachers free

Grades 7-12

Primary Source Workshop: The Curator's Challenge

In this workshop, students work in teams to design an exhibit using historical objects. Students develop their historical thinking skills as they make decisions about what objects to include in the exhibit and what stories they tell. Each team presents their exhibit at the end of the program. Themes include whaling, immigration, children at sea, fishing, and general maritime history.

Offered: Year-round

Length: 1 hour

Group size: Maximum of 12 students per workshop (students can rotate through workshops while other students in the group explore the Museum campus).

Cost: \$19 per student (includes admission and workshop); \$22 per non-teacher chaperone; teachers free

All primary source workshops meet the Common Core reading standards for literacy in history/social studies. They also help to meet components of the inquiry process and the Historical Sources and Evidence components of the Connecticut Social Studies Standards.

In-school and virtual versions of some of these primary source workshops are also available.

Stay tuned as we explore the potential of using full-dome technology to create an even more immersive experience in our Planetarium. Check back this fall for details. See next page for current available programming.

ON-SITE PLANETARIUM PROGRAMS

EXPLORE OUR UNIVERSE



SIZE AND DISTANCE OF PLANETS IS NOT TO SCALE

Design-A-Mission

This program introduces students to the engineering process behind space exploration missions. After establishing how technology has enabled us to reach further and further into space, students will recognize that some missions have been successful while others have not. Students will be assigned into teams and given the chance to design their own spacecraft and mission. The success of each team's mission will be dependent on a series of carefully considered choices. After designing their spacecraft, we will view a customized simulation of each team's mission projected onto our Planetarium dome.

Grades: 4-12 **Offered:** Year-round

Length: 50 minutes

Cost: \$6.50 per student in addition to Museum admission; or \$9.50 per student for this program only (no admission); for groups 25 or less there is a flat fee of \$200

Celestial Navigation Challenge

This team building program provides a practical application of celestial navigation in the context of one of the Museum's signature vessels, the *Joseph Conrad*. We transport students back to the era when the *Conrad* was sailing around the world, and after viewing the stars in a "mystery location," student teams (crews) will try to figure out precisely where they are. Each crew member has a role to play, and only by working together can the crews pinpoint their location on the globe.

Grades: 5-12 **Offered:** Year-round

Length: 45 minutes if part of the Finding Your Way tour; 60 minutes if stand alone

Cost: \$6.50 per student in addition to Museum admission; or \$9.50 per student for this program only (no admission); or it can be the Planetarium component of the guided tour called Finding Your Way: Navigation at Sea which is \$21.50 per student (includes admission, tour plus this program). See page 4 for more info about the Finding Your Way tour.

NEW! Polynesian Wayfinders

Join us for a new twist on celestial navigation. View the night sky as seen from Hawaii, and learn about how the people of Polynesia could find their way across great distances of ocean without any tools or technology.

Stars of the Vikings

Experience a new perspective on some familiar star shapes, as we examine the constellations seen by the Vikings while hearing some of the legends associated with these ancient seafarers.

The *Morgan's* Guiding Stars

What did the night sky look like to whalers aboard the *Charles W. Morgan*? Find out as we use excerpts from the vessel's logbooks to display the night sky views at various dates, times, latitudes, and longitudes of her storied history.

Zoo in the Sky

Using stories of the animals of the night sky, we take you on a journey among the stars under the Planetarium dome. Please note that this program is designed for grades Pre-K-3.

Finding Our Way by the Sun and Stars

Introduce the ancient art of celestial navigation to your class. Students learn how to determine direction, latitude and longitude by the position of the sun and stars.

Stars of a Voyage to Freedom: *Amistad*

Experience the changes in the night sky as seen by the *Amistad*–Africans on their return trip to Sierra Leone. Using celestial navigation, students discover how latitude can be determined by using key stars and constellations.

Stars and Constellations: Current Season’s Sky

Discover the beauty of the dark night sky that has inspired poets and guided mariners. Learn how to find the principal stars and constellations as well as a story or two about them.

Grades: Pre–K–12

Offered: Year-round

Length: 30 minutes

Group Size: No minimum,
84 people max

Chaperones: One adult per 10 students
required; two are recommended.

Add-On Program Cost: \$5 for 30-minute
add-on program (in addition to student
admission price); \$6.50 for 50-minute
add-on program (in addition to
student admission price); \$6.50 for
30-minute Planetarium only program
(no admission); \$9.50 for 50-minute
Planetarium only program (no
admission).

Groups of 25 or less: flat fees for
30-minute program is \$125, 50-minute
program is \$200.

Mystic Seaport Museum educators bring the Museum's collections to your class through a variety of programs.

Grades: Pre-K-12

Offered: Year-round

Times: Arranged to accommodate groups

Length: 45 minutes

Group Size: 30 students (classroom-sized groups)

Cost: \$225 per program plus mileage. Up to two additional presentations may be scheduled on the same day for an additional \$100 per program. Full payment is due within two weeks of the reservation.

Life in a Seaport Town

Grades 2-8

Students compare and contrast life in a seaport town then and now. Through the use of artifacts, primary documents, and historical photographs from Mystic Seaport Museum, students will focus on the living conditions, industry, commerce, and technology of a coastal town.

Whales, Whaling, and Whalers

Grades 2-8

Students analyze the tools of the whaler and listen to the stories of life at sea aboard a whaling ship. A harpoon, samples of baleen, in addition to other artifacts and primary documents illustrate the work of whalers.

Treworgy Planetarium In-School Programs

Scaling the Solar System

Grades 3-8

This program explores the planets, moons, and other bodies that make up our Solar System, with a detailed look at what makes each object unique. Mathematical concepts of scale are incorporated into drawing accurate diagrams of our "local address" within the universe.

Navigation by Sextant

Grades 3-12

This program puts a sextant in the hands of students to introduce the basics of celestial navigation. Angle measurements and other math concepts are incorporated into exploring how mariners determined their current location, before ultimately plotting a course on the open seas.

Phases of the Moon

Grades K-8

Using hands-on activities and real-world math problems, students will learn about the phases of the moon and its relationship to Earth, and the differences between large- and small-scale models.

Roleplayer In-School

Grades 2-12

Roleplayers bring history to life as students have conversations with a person from the past! Roleplayers wear historically accurate costumes, and use artifacts and stories to create a glimpse into the 19th century.

Chantey Program

Grades Pre-K-12

Sing along with one of the Museum's renowned musician educators. Our chantey staff can bring your curriculum to life with stories told through music. Students are invited to become crew members as they join in a chorus, picture the events in a ballad or use a chantey as a tool to help accomplish hard work like raising sail.

In-School Primary Source Workshop

This program emphasizes what primary sources are and teaches students how to develop their historical thinking skills. This workshop can help meet components of the Historical Sources and Evidence component of the Connecticut Social Studies Frameworks. Themes include Whaling or Life in a Seaport Town.

Grades: 4-6; for Grades 7-12, see page 13 for details

Offered: Year-round **Length:** 45 minutes

Group size: Up to 30 students

Cost: \$225 per program plus mileage. Up to two additional programs may be scheduled on the same day for an additional \$100 per program.

A Sailor's Life

Grades Pre-K-1

Using artifacts, primary documents, and historical photographs from the collections of Mystic Seaport Museum, a Museum educator guides students as they unpack a sailor's sea chest. Young people use the objects in the sea chest like clues, piecing together a picture of what a sailor's life would have been like more than 150 years ago. This program is also available virtually. For details, see page 25.

In-School Ropemaking

Grades 2-8

Students will learn about the importance of rope manufacturing in New England seaport towns and make rope right in their classroom.

Skills and Trades of the 19th Century

Grades 3-8

Build a barrel right in your classroom! Set type and print on a portable 19th-century printing press in your classroom! Or forge metal like a shipsmith using our portable forge! Educators can choose from three different skills and trades: cooper, printer, and shipsmith. Students work directly with the cooper, printer, or shipsmith as they participate in hands-on activities that bring these trades to life.

**WE ALSO OFFER VIRTUAL PROGRAMMING!
SEE PAGE 22 FOR DETAILS.**



“Every journey has been an incredible success combining authentic history with hands-on, experiential learning.”

**–Dianne Farrington,
8th grade teacher,
Mountain Valley Middle School,
Mexico, ME**

Anchor Watch

Our Anchor Watch overnight program provides an opportunity for youth groups to experience hands-on activities by day and sleep on board the 1882 full-rigged ship *Joseph Conrad* by night. Groups experience an evening tour of Mystic Seaport Museum, followed by a snack and a hands-on activity or craft.

On the second day, participants enjoy breakfast at the Galley Restaurant, and have the one-of-a-kind opportunity to climb the rigging of the *Joseph Conrad* (weather permitting), and then tour the Museum on their own for the remainder of the day.

Offered: Weekends: September–November, March–May

Length: 6 p.m. Friday or Saturday night to 10:30 a.m. Saturday or Sunday morning

Group size: 15 youth minimum, 50 maximum

Chaperones: One adult per 10 youth required

Cost: \$75 or \$80 per person depending upon the program (fee includes activities, overnight accommodations aboard the *Joseph Conrad*, snacks, breakfast, a Mystic Seaport Museum patch, and two days admission)

Ship to Shore

Grades 3-12

Ship to Shore offers your students the opportunity to immerse themselves in history through exploration of Mystic Seaport Museum by day and by staying on board the 1882 full-rigged ship *Joseph Conrad* by night.

Teachers can choose from topics including Life in a Seaport Town, Whaling, and Teambuilding.

Offered: Weekdays: September–November, March–early June

Length: Either a) one-night, two-day b) two-night, three-day c) three-night, four-day

Group size: 15 students minimum, 50 maximum

Chaperones: One adult per 10 students; chaperones under this ratio are admitted free

Cost: a) \$220 per person (includes admission, activities, lodging, and all meals) for one-night, two-day program
b) \$300 per person for two-night, three-day
c) \$380 per person for three-night, four-day
d) \$460 per person for four-night, five-day

PRIMARY SOURCE WEBSITE FOR TEACHERS AND STUDENTS

Visit our website where teachers and students can access information about artifacts, primary source documents, maps, and other resources including new lesson plans that highlight how they meet Common Core and CT social studies and science standards.

Website link at <https://educators.mysticseaport.org/>

VIRTUAL EDUCATION PROGRAMS

Get an up-close and personal viewing of some of the most unique and interesting items in the collections of Mystic Seaport Museum! Broadcast live from our Museum studio into your classroom, students will explore behind-the-scenes artifacts and other primary sources with a Museum educator. Teachers will need to download free Zoom software (<https://zoom.us/download>), and have a computer with a webcam and screen. For more information and to see a video about our virtual programs, visit www.mysticseaport.org/learn/k-12-programs/virtual-programs/

Grades: 4-12

Offered: Year-round

Length: 45 minutes

Cost: \$225 for one program; additional programs on the same day are an additional \$100 per program. Maximum of three programs per day. Please note the cost of the scrimshaw program is different from the other programs—see description for details.

Virtual Program Options

CABINET OF CURIOSITIES VIRTUAL PROGRAM

Insects used to create the color red? A toothed rostrum from a strange sea creature? An outlandish ceremony at sea where King Neptune himself makes an appearance! Learn about all of these unusual things and more in this trip into the Museum's "Cabinet of Curiosities." Students will learn how to analyze unique primary sources that most people never get to see.

From Corsets to Coopers: Primary Sources from Whaling Industry

This program features artifacts and documents that illustrate the whaling industry, including historic video clips of the last remaining wooden whaling vessel in the world, the *Charles W. Morgan*.

Virtual Roleplayer Program

Transport your students into the past from the comfort of your own classroom! In this program, students will meet one of our three role-players who specialize in bringing their 1876 characters to life via our digital classroom platform, Zoom. Several themed programs are available including immigration, whaling, and life ashore.

Sailor's Sea Chest

In this virtual version of one of our most beloved school outreach programs, students will explore the items that a sailor would have packed for a long journey at sea. Your students will analyze each of the objects and learn about the adventures onboard 19th-century vessels.

Scrimshaw-the Sailor's Art: Hands-On Program

Learn about the unique sailor's art of scrimshaw in this interactive, virtual program. A Museum educator will showcase scrimshaw from our collection, and then students will be able to create their own piece of scrimshaw right in the classroom. Materials provided in advance by Mystic Seaport Museum.

Grades: 4-12

Offered: Year-round

Length: 45 minutes

Cost: \$225 plus \$5 per student for materials fee. Please note that this program must be booked at least 3 weeks in advance in order to ship materials.



ADDITIONAL ON-SITE PROGRAMS



We encourage you to add a roleplayer, chantey music, or a boat ride to your guided tour or self-guided visit. These activities can be tailored to suit all grade levels. See page 28 for information about boat rides.

ROLEPLAYER & CHANTEY MUSIC PROGRAMS

Grades: Pre-K-12

Offered: Year-round

Time: Any time during Museum hours

Length: 45 minutes

Group size: 45 students maximum

Cost: \$100 per program

Roleplaying Program

Have you ever wondered what it would be like to speak with someone from the past? Based in our country's centennial year of 1876, each presentation includes a composite character that shares their personal accounts through storytelling and audience interaction, creating a unique education experience that can broaden your students' understanding of history at the local, national, and international levels.

Chantey Program: Music of the Sea and Shore

Sing along with one of the Museum's renowned musician educators. Our chantey staff can bring your curriculum to life with stories told through music. Students are invited to become crew members as they join in a chorus, picture the events in a ballad or use a chantey as a tool to help accomplish hard work like raising sail.

For more info, visit www.mysticseaport.org/learn/k-12-programs/ or call 860.572.5322, ext. 1.



See Mystic Seaport Museum from a different vantage point while enjoying a waterfront tour aboard the launch *Liberty*.

For more information, visit www.mysticseaport.org/visit/explore/on-the-water/ or call 860.572.5322, ext. 1.

Grades: All ages welcome!

Offered: mid-May thru mid-October

Times: 10:30 a.m.-4:30 p.m.

Length: 25 minutes

Group size: 40-passenger maximum

Cost: \$4 per passenger for ages 4 and older (children ages 3 and younger ride for free, but must check in for a ticket.)



Our historic steamboat *Sabino* is also available for a tour on the Mystic River in the afternoons from 2:30 to 3 p.m. Cost is \$8 per person. Please call 860.572.5322, ext. 1 to make reservations.

School-Year Professional Development Programs

FREE! Monthly Professional Development Series

Mystic Seaport Museum hosts monthly professional development workshops that provide teachers with “behind-the-scenes” tours and thematic workshops that correlate the Museum’s vast collections with classroom curriculum. Workshops show teachers how to utilize the Museum and its collections in their classrooms through active participation and interaction with experts, primary source documents, and exhibition objects.

Teacher Recognition

The Orion Award for Excellence in Experiential Education

Each year, Mystic Seaport Museum celebrates one or more teachers for their commitment to utilizing the Museum’s collections, programs, and learning resources to create meaningful and innovative learning experiences for their students.

“[Educators’ Appreciation Day] was an exceptionally well-run program, and a great re-introduction to the educational programs offered at Mystic Seaport Museum.”

—Justin Pariseau, Associate Professor of History, Prairie State College, Chicago, IL

Summer Professional Development Programs

Munson Institute

The Frank C. Munson Institute of American Maritime Studies at Mystic Seaport Museum offers dynamic and challenging graduate-level courses in American maritime history. During a six-week summer session, students may take two out of three possible courses for graduate credit. Course selections include a Maritime History Survey, a Maritime Studies Seminar and Independent Research. The 19 acres of Mystic Seaport Museum serve as a unique campus for the courses. In addition, students attend field seminars in New London, Stonington, and Newport. Anyone with a strong personal and academic interest in the sea may apply. For more information, please call 860.572.0711, ext. 5089, or visit www.mysticseaport.org/munson/

EDUCATORS’ APPRECIATION DAY

October 19, 2019

You won’t want to miss Educators’ Appreciation Day, featuring free admission for teachers and their families (up to 4 people). This is a special opportunity to explore the Museum, learn more about our educational programs, and find connections that link our classroom with yours.

Mary Mattingly's Open Ocean

August 10 2019 - January 2021

Mary Mattingly is a leading contemporary artist from Brooklyn, New York, with an interest in the sea as a platform for artmaking. Mattingly's exhibition uses the Museum's collections to examine the oceans from three perspectives:

- As a largely unknown space that is shared by everyone but governed by few;
- As a massive component of private enterprise; and
- As the "heart" of the planet, covering 71 percent of the Earth.

The exhibition will tell stories about time and space, invention and commerce, climate change and depleted resources. For more information visit: www.mysticseaport.org/locations/mary-mattinglys-open-ocean/

J.M.W. Turner: Watercolors from Tate

October 5, 2019-February 23, 2020

Mystic Seaport Museum, in partnership with Tate, London, will host a major monographic exhibition devoted to the watercolors of one Britain's greatest painters: J.M.W. Turner (1775-1851). Mystic Seaport Museum will be the only North American venue for the exhibition.

The exhibition - curated by David Blayney Brown, Tate's Manton Senior Curator of British Art 1790-1850 - will provide an exceptional opportunity to see key works spanning the entire career of the famous artist. A unique collection of more than 90 works, the selection will provide a view into the evolution of the artist's vision and creative process. For more information visit www.mysticseaport.org/locations/j-m-w-turner-watercolors/

Adrift: 76 Days Lost at Sea

Opens winter 2020

Steven Callahan designed and built a 21-foot sloop he called *Napoleon Solo*, and sailed it across the Atlantic with a friend. On the solo return trip, 800 miles west of the Canary Islands, in the middle of the night, something (whale? shark?) crashed into the hull. The boat started to sink. Callahan had enough time to grab some supplies and equipment and get into the 6-foot life raft before the sailboat disappeared completely. Seventy-six days and 1,800 nautical miles later he was spotted by some fishermen off Guadeloupe. He had lost a third of his body weight. Following the ordeal, he wrote a memoir, *Adrift*, and has since served as a consultant on films, including *Life of Pi*. This exhibition celebrates the gift of Steven Callahan's personal papers and collections to the Museum, including many artifacts central to his extraordinary survival at sea.

Motoi Yamamoto

April–September 2020

Motoi Yamamoto is a Japanese artist known for working with salt, often in the form of temporary, intricate, large-scale installations. Beginning in April 2020, Motoi will begin work on a large-scale and innovative installation using salt in the Collins Gallery of the Thompson Exhibition Building at Mystic Seaport Museum.

Self-Guided Tours

We have resources available for educators and chaperones who choose to explore the Museum on their own, including itineraries for chaperones and a Seaport Sleuth activity using photos of items on our grounds. To access these, please visit www.mysticseaport.org/learn/k-12-programs/common-core/

Teachers often add a Planetarium program, chantey performance, roleplayer, or a boat ride to their self-guided tours. For more info on chanteys, roleplayers, or a boat ride, see pages 26–28. For more info on Planetarium programs, see pages 14–17.

Grades: Pre–K–12

Offered: Year-round; call for specific times during the winter months

Group Size: Unlimited

Chaperones: One adult per 10 students required; two are recommended.

Cost for Students & Adults

Students: Admission price is \$12 per student; no additional fee for a self-guided tour.

Adults: \$22 per non-teacher chaperone; teachers free

PLANNING YOUR MYSTIC SEAPORT MUSEUM EXPERIENCE

Make your reservation online at www.mysticseaport.org/learn/k-12-programs/. You may also call 860.572.5322, ext. 1 weekdays between 9 a.m. and 4 p.m., or email reservations@mysticseaport.org

Self-Guided Tours: fee for admission

Students: \$12 · Chaperones: \$22 · Teachers: FREE

Optional On-site Add-Ons:

- Boat ride on launch *Liberty* (seasonal): \$4 per person
- Boat ride on steamboat *Sabino* (seasonal, offered 2:30–3 p.m. only): \$8 per person
- Roleplayer and Chantey programs: \$100 per 45-minute program
- Planetarium: \$5 per person for 30-minute show; \$6.50 per person for 50-minute show
- Planetarium only programs (no admission): \$6.50 for 30-minute Planetarium only and \$9.50 for 50-minute Planetarium only program

Guided Tours: fee for admission plus tour; pages 4-11 for themes

Students: \$19 · Chaperones: \$22 · Teachers: FREE

Optional On-site Add-Ons:

- Boat ride on launch *Liberty*: \$4 per person
- Boat ride on steamboat *Sabino* (offered 2:30–3 p.m. only): \$8 per person
- Roleplayer and Chantey programs: \$100 per 45-minute program
- Planetarium: \$5 per person for 30-minute show; \$6.50 per person for 50-minute show

Primary Source Workshops: fee for admission plus workshop; page 13 for themes

Students \$19 · Chaperones \$22 · Teachers FREE

Optional On-site Add-Ons:

- Boat ride on launch *Liberty*: \$4 per person
- Boat ride on steamboat *Sabino* (offered 2:30–3 p.m. only): \$8 per person
- Roleplayer and Chantey programs: \$100 per 45-minute program
- Planetarium: \$5 per person for 30-minute show; \$6.50 per person for 50-minute show

In-School and Virtual Programs:

\$225 plus mileage for programs except the Scrimshaw program*; additional programs on the same day are an additional \$100 per program. Maximum of three programs per day. *Cost for the Scrimshaw program is \$225 plus \$5 per student for materials. This program must be booked at least three weeks in advance in order to ship materials.

All proceeds support Mystic Seaport Museum, a not-for-profit educational institution that strives to inspire an enduring connection to the American maritime experience. Accredited by the American Association of Museums. Prices and programs are subject to change.

For more info, visit www.mysticseaport.org/learn/k-12-programs/ or call 860.572.5322, ext. 1.

Grant Funded Groups

Limited grant funding of up to 50% of student fees available based on free and reduced price lunch percentages. Please note no adjustments to student numbers for grant funded groups can be made at the gate on the day of arrival.

Group Size

Guided Tours: 10 students minimum and 120 students maximum (groups over 60 students will be sub-divided into different time slots) Self-Guided Tours: No minimum or maximum numbers, In-School Programs: 30 students maximum per program, Planetarium: maximum capacity 84 people; In-school programs can accommodate 25-30 students per presentation with a maximum of three presentations per day.

Chaperone Policy

One adult is required for every 10 students. Chaperones are required to stay with their group at all times and are responsible for the safety and behavior of their students. In order to benefit from discounted group rates, chaperones must pay in advance. Chaperones paying individually on arrival will be charged regular admission.

Lunch

Groups can eat at the Galley Restaurant (either purchased or brought) between April–November, or picnic on the Village Green. If a group comes between December–March, please bring lunches to be eaten at an assigned space. Lunch storage is available.

Access and Special Needs

For the best experience, leaders of groups with special needs will want to plan their visit with Museum staff by calling 860.572.5322, ext. 1.

We Look Forward to Welcoming You!

Payment/Refund Policy

Full payment for all programs is due two weeks prior to program start date. If the booking is made within two weeks, full payment with a credit card must be made at the time of booking. Please note no refunds will be awarded if your group arrives with fewer students than stated on the confirmation. Additional tickets may be purchased on the day of your visit. Payment must be made with one check or credit card (MasterCard, Visa, Discover, American Express). Checks (or purchase orders) made out to Mystic Seaport Museum, Inc. and mailed to Mystic Seaport Museum, Education Department, P.O. Box 6000, Mystic, CT 06355-0990.

Confirmation

All groups will receive an email confirmation of the reservation, an invoice for their reservation and a planning packet. Groups booking guided tours will also receive an email from our Associate Director of School and Family Programs confirming their schedule at least a week before the program date.

Cancellation/Rescheduling Policy Information

Mystic Seaport Museum is open rain or shine. Please dress for the weather and wear comfortable walking shoes. If you must cancel or reschedule your field trip, please call 860.572.5322, ext. 1 at least one week in advance. For emergency cancellations on the visit date or if you will be late, please call 860.572.0711. Late arrivals will not be refunded for missed programs.

Directions

Our address is 75 Greenmanville Ave., Mystic, CT, 06355. Take Interstate 95 to Exit 90 in Connecticut. Proceed one mile south on Route 27 (Greenmanville Avenue) to the 2nd parking lot across from the big, red tugboat at the South entrance. Parking is free.



Smithsonian Affiliate

**MYSTIC
SEAPORT
MUSEUM**

75 Greenmanville Avenue

P.O. Box 6000

Mystic, CT 06355-0990

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